**Design and Technical Production**

The highly skilled \_\_\_\_\_\_\_\_\_\_\_\_\_ people working in design and production, \_\_\_\_\_\_\_\_\_\_, \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ and \_\_\_\_\_\_\_\_\_\_\_\_\_ all the physical details of a \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ (film or TV) environment.

List some of the jobs this includes: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

List the Set Designer’s Objectives:

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Set Designer

* + works with the \_\_\_\_\_\_\_\_\_\_\_\_\_\_ and other designers to establish an overall \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ for the production and design the stage \_\_\_\_\_\_\_\_\_\_\_\_\_(and \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_).
  + develop a set of design \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_, creating scale \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ of the scenery, paint \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ and scale \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ drawings as part of their communication with other production staff.

[](http://www.google.ca/url?sa=i&rct=j&q=&esrc=s&source=images&cd=&cad=rja&docid=vOu8U_vsZ5qdzM&tbnid=gie13K1ao4A4IM:&ved=0CAUQjRw&url=http://boucher.webs.com/designdirectingacting.htm&ei=7lXIUr6ZL8OCyQG724HgCw&bvm=bv.58187178,d.aWc&psig=AFQjCNFlDek0papNNc3OmrQaJOlvndVX5w&ust=1388947268001779)

The Theatre Lighting Designer (or **\_\_\_\_\_\_\_\_**) works with the director, choreographer, set designer, costume designer, and sound designer to create the \_\_\_\_\_\_\_\_\_\_\_\_\_, \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_, and \_\_\_\_\_\_\_\_\_\_\_\_\_\_ for the production in response to the \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_, while keeping in mind issues of \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_, \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_, and \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_.

Visibility

* Making the performer \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ is the most important aspect of lighting
* The lights’ \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_, \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ and \_\_\_\_\_\_\_\_\_ all require very careful consideration.

Setting

* \_\_\_\_\_\_\_\_\_\_\_\_\_ and other lighting conditions such as a lightning storm, a warmly lit fireplace etc. are recreated on stage, making for a \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ and more importantly, an *\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_* situation.

Mood/Atmosphere

* Audiences normally connect certain lighting states with certain moods. Happy party atmosphere = \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_; soft glow from a Fireplace = \_\_\_\_\_\_\_\_\_\_\_\_\_; and so on.

Composition

The act of painting a \_\_\_\_\_\_\_\_\_\_\_\_

Selective Focus

* Just as it is possible/necessary to make a performer \_\_\_\_\_\_\_\_\_, it is possible to make others appear \_\_\_\_\_\_\_\_\_\_\_\_, and \_\_\_\_\_\_\_\_\_\_\_\_ just one person. This ability to use selective visibility is *very* useful for getting the audience’s attention and focus where *you want it.*

The basic qualities of light are:

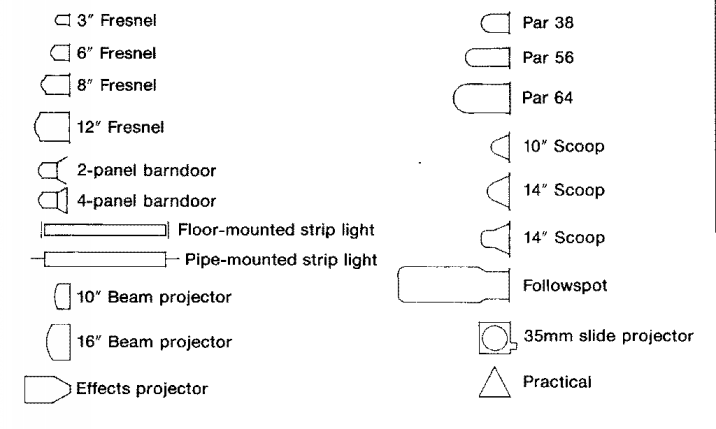
* \_\_\_\_\_\_\_\_\_\_\_\_\_\_
* FORM
* \_\_\_\_\_\_\_\_\_\_\_\_\_\_
* DIRECTION and
* \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_.

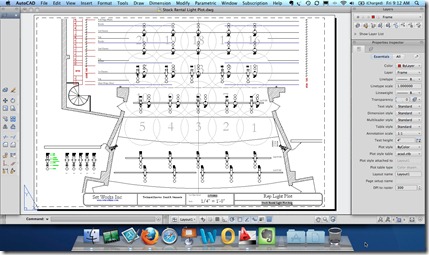
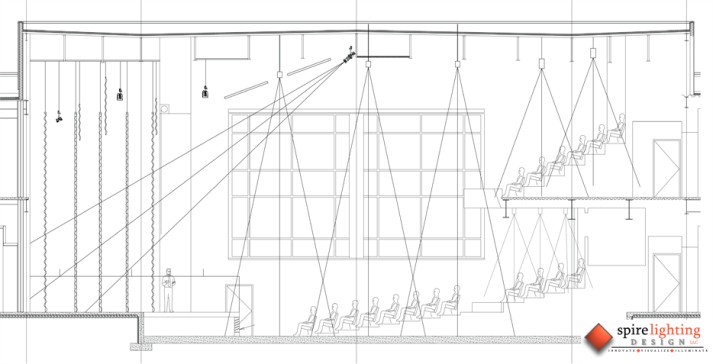
Traditional Lighting Method:

* Goal: general and \_\_\_\_\_\_\_\_ illumination of the principle acting \_\_\_\_\_\_\_ of the \_\_\_\_\_\_\_.
* Division of \_\_\_\_\_\_\_\_\_\_\_ areas into lighting \_\_\_\_\_\_\_\_\_.
* Overlapping of \_\_\_\_\_\_\_\_ to compensate for \_\_\_\_\_\_\_\_\_\_\_\_\_ characteristics.
* Blending of \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ colors to achieve \_\_\_\_\_\_\_\_\_\_ light.

Lighting Legend

* Drawings use particular \_\_\_\_\_\_\_\_\_\_\_\_\_ to indicate the \_\_\_\_\_\_\_\_\_\_\_ of lamp/light





* Drawings show location of \_\_\_\_\_\_\_\_\_ as well as the \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ of light emitting from it.

Costume Design

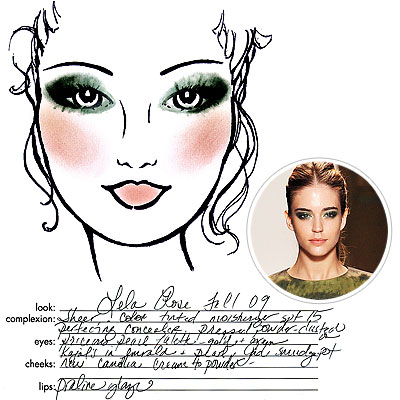
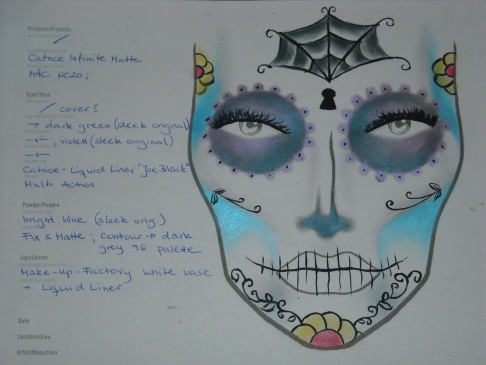
* The creation and fabrication of \_\_\_\_\_\_\_\_\_\_\_ and \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ for the overall \_\_\_\_\_\_\_\_\_\_\_ of a character or performer.
* Functions of Design:
  + Show \_\_\_\_\_\_\_\_ and \_\_\_\_\_\_\_\_\_
  + Establish an \_\_\_\_\_\_\_\_\_\_\_\_\_\_
  + Reflect character’s \_\_\_\_\_\_\_\_\_, age, personality, \_\_\_\_\_\_\_\_\_\_, style, social and economic status
* Functions of Design:
  + Reinforce metaphor, \_\_\_\_\_\_\_\_\_\_\_ or allegorical concept
  + Establish \_\_\_\_\_\_\_\_\_\_\_\_ and atmosphere
  + Create both \_\_\_\_\_\_\_\_\_\_ and unity
  + Establish or clarify character \_\_\_\_\_\_\_\_\_\_
* Costume designers create the \_\_\_\_\_\_\_\_\_ of each character by designing \_\_\_\_\_\_\_\_\_ and \_\_\_\_\_\_\_\_\_\_\_ the actors will wear in performance.
* Depending on their style and complexity, costumes may be \_\_\_\_\_\_\_\_, bought, \_\_\_\_\_\_\_ out of existing stock or \_\_\_\_\_\_\_. Their designs need to \_\_\_\_\_\_ reflect the personalities of the characters in the script.
* Costume Designers:
  + Study the \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ the story takes place
  + Research in \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_
  + Look in \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_
  + Research Old \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_(people or national geographic)
  + Look at \_\_\_\_\_\_\_\_\_\_\_\_\_\_

[](http://websterleiden.files.wordpress.com/2012/04/costume_nezumicustom_example_sketch.jpg)

Hair and Makeup

* **Theatrical makeup** refers to makeup that is used to assist in creating the \_\_\_\_\_\_\_\_\_\_\_\_ of the characters that actors \_\_\_\_\_\_\_\_\_\_ during a theater production.
* Needs to be \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ to be \_\_\_\_\_\_\_\_\_ by the audience
* Needs to \_\_\_\_\_\_\_\_\_\_\_\_\_ the character, \_\_\_\_\_\_\_\_\_\_ and storyline
* Use darks to \_\_\_\_\_\_\_\_\_\_\_\_(sink back) space, and lights to \_\_\_\_\_\_\_\_\_ and bring \_\_\_\_\_\_\_\_\_\_\_
* Address all \_\_\_\_\_\_ of the \_\_\_\_\_\_ including eyes, brows, lashes, lids, lips, cheeks, ears, neck, hair etc.

Hair can be real or false (wigs/extensions)

* Include \_\_\_\_\_\_\_ and \_\_\_\_\_\_ clarifying details about all aspects of hair and makeup
* Ideally, \_\_\_\_\_\_\_\_\_\_\_ and \_\_\_\_\_\_\_\_\_\_ are provided as well